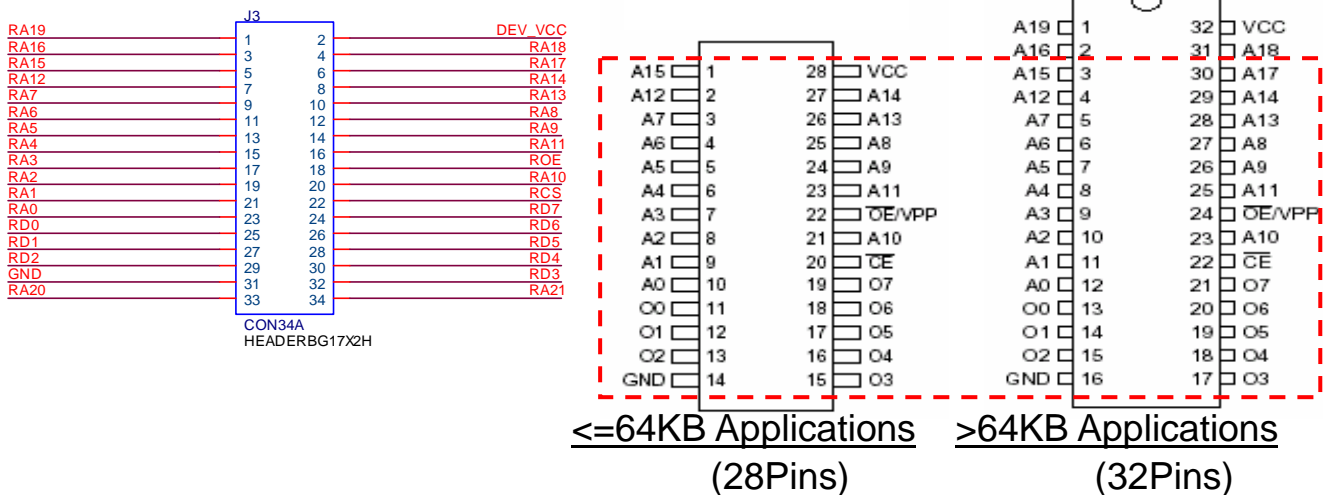


注意：如果您的應用係採用 28 Pins 的 Socket(如 27C512)，請將 Target Download cable 如下圖所示的對齊，並且將 “Int.(3.3V)/Ext(5V)” 之開關切至 Int.(3.3V)即可，如此 Emulator 的 I/O Buffer 是由 Emulator 內部所供，而若要從 Target Board 供電的話，必須由 32 Pins Socket 的 Pin#32 跳線到 Pin#30。(建議：Target Board 的電源電壓超過 3.8V 的話，將 “Int.(3.3V)/Ext(5V)” 之開關切至 Int.(3.3V) 。)

**Attention:** If your application uses 28 pins socket (such as 27C512), please align the socket of download cable to position of the figure as below. And, set the Switcher of “Int.(3.3V)/Ext(5V)” to the Int.(3.3V) . Then, I/O Buffer is powered from internal power of Emulator. If you want to apply the power of Target to the I/O Buffer, short the Pin#32 and Pin#30 of Socket.(If the voltage of Target board exceed to 3.8V, we strongly recommend to use Int.(3.3V).)



注意：如果您的應用係採用 28 Pins 的 Socket(如 27C512)，請將 Target Download cable 如下圖所示的對齊，並且將 “Int.(3.3V)/Ext(5V)” 之開關切至 Int.(3.3V)即可，如此 Emulator 的 I/O Buffer 是由 Emulator 內部所供，而若要從 Target Board 供電的話，必須由 32 Pins Socket 的 Pin#32 跳線到 Pin#30。(建議：Target Board 的電源電壓超過 3.8V 的話，將 “Int.(3.3V)/Ext(5V)” 之開關切至 Int.(3.3V) 。)

**Attention:** If your application uses 28 pins socket (such as 27C512), please align the socket of download cable to position of the figure as below. And, set the Switcher of “Int.(3.3V)/Ext(5V)” to the Int.(3.3V) . Then, I/O Buffer is powered from internal power of Emulator. If you want to apply the power of Target to the I/O Buffer, short the Pin#32 and Pin#30 of Socket.(If the voltage of Target board exceed to 3.8V, we strongly recommend to use Int.(3.3V).)

